

## SUMMER LEAGUE RULES – 2010

The rules for Indoor Lacrosse will follow the most recent NCAA rules for the outdoor game. The augmentation to the rules of the field game will be as follows:

01. The first two teams playing each night will be responsible for the setup of the playing area. The final two teams playing each night will be responsible for the take down of the playing area. This will include the barrier nets behind the goals, and the goals.
02. While disagreement with an official's call may be expected, it serves no purpose to berate or argue with the officials and will not be tolerated.
03. Two 22-minute halves, running time. 3-minute halftime, 8-minute transition between games.
04. No time outs. Clock will only stop for injuries and the time must be made up between halves or games to maintain the tight game schedule each night.
05. Penalty time will be 1-½ times the regulation time, due to halves being running time. Time served begins on referee's whistle for restart. Players serving penalties will not be allowed to re-enter the field during a dead ball situation, or after a face-off until "possession" has been called. Normal penalty release exceptions after a goal will apply.
06. During the final 2 minutes of the game, the stalling restrictions will be enforced on the team with the lead. The team ahead in score will be instructed to 'keep it in' their attack HALF of the field.
07. In the event of a tie score at the end of regulation time, the game will end in a tie.
- 08. Game will be played by 6 players on the field for each team.**  
1 goalie, 1 defenders, 3 Middies, 1 attack
09. One defensive long pole will be allowed but it's not required.
10. All players **WILL** wear required equipment as follows or will **NOT** be allowed to play, **NO** exceptions....helmet, mouthpiece, shoulder pads, arm pads and gloves.
11. **No "take-out" checks.** These checks will be penalized as Unnecessary Roughness.
12. **No "boarding"** Any action (i.e. tripping or checks intended to deliver a blow) that results in more than incidental contact with the side boards or back walls by any player will result in a **NON-RELEASABLE** unsportsmanlike conduct penalty on the player who initiated the action.
13. Anything not covered in the rules will be decided at the time by the discretion of the officials and is subject to change for the next game played.
14. In an effort to make this league safe and fun for participants we will institute the following rules regarding Fights. If a player gets into a fight, or throws a punch, tackle. Player will be ejected from games as determined by the league commissioner. If there is a fight and players leave the bench, the game will be forfeited and the entire team will be suspended for remainder of all eternity.